

# Detailed Constraints and Soundness Analysis for zkVM Instructions

This document provides a comprehensive breakdown of constraint systems and soundness analyses for arithmetic and comparison instructions used in the zkVM, based on 8-bit limb decomposition and secure computation over the Mersenne prime field  $\mathbb{F}_{2^{31}-1}$ , referred to as M31.

## Field and Limb Representation

All registers are represented as 32-bit values, split into four 8-bit limbs:

$$x = x_0 + 2^8 x_1 + 2^{16} x_2 + 2^{24} x_3 \quad \text{with } x_i \in [0, 255]$$

Arithmetic is performed modulo  $2^{32}$ , and all constraints are enforced within  $\mathbb{F}_{2^{31}-1}$ .

## 1 ADD: Register Addition

### Semantics

$$R[rd] = R[rs1] + R[rs2] \pmod{2^{32}}$$

### Constraints

Two-limb addition with carry:

$$\begin{aligned} a_L &= a_0 + 2^8 a_1, & b_L &= b_0 + 2^8 b_1, & c_L &= c_0 + 2^8 c_1 \\ a_H &= a_2 + 2^8 a_3, & b_H &= b_2 + 2^8 b_3, & c_H &= c_2 + 2^8 c_3 \end{aligned}$$

Carries  $h_1, h_2 \in \{0, 1\}$ :

$$\begin{aligned} b_L + c_L &= a_L + h_1 \cdot 2^{16} \\ b_H + c_H + h_1 &= a_H + h_2 \cdot 2^{16} \end{aligned}$$

### Test Cases

**Case 1:**  $b = 1, c = 2$

- Expected result:  $a = 3$
- Limb values:  $b_0 = 1, c_0 = 2, a_0 = 3$ , all other limbs and carries are 0

**Case 2:**  $b = 0xFFFFFFFF, c = 1$

- Expected result:  $a = 0x00000000$ , carry propagates
- Limb-wise:  $b_i = 255, c_0 = 1$ , expect all carries = 1, all  $a_i = 0$

### Soundness

Each sum is  $\leq 2^{16} + 2^{16} + 1 < 2^{18}$ . All expressions remain within M31. Carries ensure correctness modulo  $2^{32}$ .

## 2 ADDI: Register-Immediate Addition

### Semantics

$$R[rd] = R[rs1] + \text{sext}(imm) \bmod 2^{32}$$

### Constraints

Same structure as ADD, with the immediate sign-extended to 32 bits and decomposed into 4 limbs. The constraints apply identically.

### Soundness

Field-safe, with identical carry structure and constraints as ADD.

## 3 SLTU: Unsigned Register Comparison

### Semantics

$$R[rd] = (R[rs1] < R[rs2])_{\text{unsigned}}$$

### Constraints

Decompose into two 16-bit limbs:

$$\begin{aligned} b_L &= b_0 + 2^8 b_1, & c_L &= c_0 + 2^8 c_1 \\ b_H &= b_2 + 2^8 b_3, & c_H &= c_2 + 2^8 c_3 \end{aligned}$$

Borrow flags  $h_1, h_2 \in \{0, 1\}$ :

$$\begin{aligned} b_L + h_1 \cdot 2^{16} &= c_L + r_L \\ b_H + h_2 \cdot 2^{16} + h_1 &= c_H + r_H \\ a_0 &= h_2, & a_1 &= a_2 = a_3 = 0 \end{aligned}$$

### Test Cases

**Case 1:**  $b = 0x00000001, c = 0x00000002$

- $b < c \Rightarrow a_0 = 1$
- Borrow propagates:  $h_1 = 1, h_2 = 1$

**Case 2:**  $b = 0x00000005, c = 0x00000003$

- $b > c \Rightarrow a_0 = 0$
- No borrow needed

### Soundness

Correct unsigned comparison via borrow propagation. All intermediate values  $\leq 3 \cdot 2^{16}$ .

## 4 SLTIU: Unsigned Immediate Comparison

### Semantics

$$R[rd] = (R[rs1] < \text{sext}(imm))_{\text{unsigned}}$$

## Constraints

Same as SLTU, with  $c$  representing a 32-bit immediate split into 4 limbs.

## 5 SLT: Signed Register Comparison

### Semantics

$$R[rd] = (R[rs1] < R[rs2])_{\text{signed}}$$

### Constraints

Borrow comparison:

$$\begin{aligned} b_L + h_1 \cdot 2^{16} &= c_L + r_L \\ b_H + h_2 \cdot 2^{16} + h_1 &= c_H + r_H \\ h_1(1 - h_1) &= 0, \quad h_2(1 - h_2) = 0 \end{aligned}$$

Sign bit extraction:

$$\begin{aligned} b_4 &= \mathbf{h\text{-rem}\text{-}b} + 2^7 h_{\text{sgn}\text{-}b} \\ c_4 &= \mathbf{h\text{-rem}\text{-}c} + 2^7 h_{\text{sgn}\text{-}c} \\ h_{\text{sgn}\text{-}b}, h_{\text{sgn}\text{-}c} &\in \{0, 1\} \end{aligned}$$

Final result logic:

$$\begin{aligned} a_{\text{val}}(1) &= h_{\text{sgn}\text{-}b}(1 - h_{\text{sgn}\text{-}c}) + h_2((1 - h_{\text{sgn}\text{-}b})(1 - h_{\text{sgn}\text{-}c}) + h_{\text{sgn}\text{-}bh_{\text{sgn}\text{-}c}) \\ a_{\text{val}}(2) &= a_{\text{val}}(3) = a_{\text{val}}(4) = 0 \end{aligned}$$

### Test Cases

**Case 1:**  $b = -5, c = 3$

- Sign bit comparison:  $h_{\text{sgn}\text{-}b} = 1, h_{\text{sgn}\text{-}c} = 0 \Rightarrow a_0 = 1$

**Case 2:**  $b = 3, c = -5$

- $h_{\text{sgn}\text{-}b} = 0, h_{\text{sgn}\text{-}c} = 1 \Rightarrow a_0 = 0$

### Soundness

Covers all sign combinations:

- $b < c$  when signs differ:  $h_{\text{sgn}\text{-}b} = 1, h_{\text{sgn}\text{-}c} = 0 \Rightarrow a = 1$
- $b > c$  when signs differ:  $h_{\text{sgn}\text{-}b} = 0, h_{\text{sgn}\text{-}c} = 1 \Rightarrow a = 0$
- Matching signs: fallback to unsigned comparison (via borrow)

**Field Safety:** All expressions  $\leq 2^{17} \ll 2^{31}$ .

## 6 SLL: Shift Left Logical

### Semantics

$$R[rd] = R[rs1] \ll (R[rs2] \& 0x1F)$$

## Constraints

- Shift amount  $shamt \in [0, 31]$  is extracted from  $c\_val(1)$  using bits  $sh1$  through  $sh5$ , with Boolean constraints.
- The value is partially shifted using a multiplier  $exp3$ , and byte shifts are controlled via  $sh4$  and  $sh5$ .
- Shift propagation is tracked via auxiliary variables  $qt1, \dots, qt4$ , and final output limbs  $a_1, \dots, a_4$  are determined based on shift bits.

## Test Cases

- $shamt = 0$ :  $a = b$
- $shamt = 1$ : verifies bit-level shift via  $exp3$
- $shamt = 8$ : 1-byte shift using  $sh4$
- $shamt = 13$ : bit + byte shift combo
- $shamt = 31$ : MSB propagation only
- $shamt = 32$ : masked to 0 via  $shamt \& 0x1F$

## Soundness

Supports all  $shamt \in [0, 31]$ . No overflows due to maximum byte size ( $\leq 255$ ).

# 7 SRA Instruction

## Semantics

$$R[rd] = R[rs1] \gg_{\text{arith}} (R[rs2] \& 0x1F)$$

## Constraints

Same decomposition as SLL. Extract sign bit:

$$b_3 = h\_rem\_b + 2^7 h\_sgn\_b$$

Mask:  $sra\_mask = h\_sgn\_b \cdot (exp3 - 1) \cdot exp3\_aux$  Shifted bits + mask yield final  $a_i$ .

## Test Cases

**Case 1:**  $b = -1, shamt = 1$

- Arithmetic shift right maintains sign: result remains  $-1 = 0xFFFFFFFF$

**Case 2:**  $b = 0x7FFFFFFF, shamt = 31$

- Result:  $a = 0x00000000$ , logical behavior, MSB not propagated

## Soundness

Correctly applies sign extension when  $R[rs1] < 0$ . All intermediates are field-safe.

## 8 MUL Instruction

### Semantics

$$R[rd] = R[rs1] \cdot R[rs2] \pmod{2^{32}}$$

### Constraints

#### Decomposition:

$$\begin{aligned} b &= b_0 + 2^8 b_1 + 2^{16} b_2 + 2^{24} b_3 \\ c &= c_0 + 2^8 c_1 + 2^{16} c_2 + 2^{24} c_3 \\ a &= a_0 + 2^8 a_1 + 2^{16} a_2 + 2^{24} a_3 \end{aligned}$$

#### Partial Products:

$$\begin{aligned} p_0 &= b_0 c_0 \\ p_1 &= b_0 c_1 + b_1 c_0 \\ p_2 &= b_0 c_2 + b_1 c_1 + b_2 c_0 \\ p_3 &= b_0 c_3 + b_1 c_2 + b_2 c_1 + b_3 c_0 \end{aligned}$$

#### Carry-Based Reduction:

$$\begin{aligned} a_0 + 2^8 h_1 &= p_0 \\ a_1 + 2^8 h_2 &= p_1 + h_1 \\ a_2 + 2^8 h_3 &= p_2 + h_2 \\ a_3 + 2^8 h_4 &= p_3 + h_3 \end{aligned}$$

**Clock and PC Advancement:** Same as in ADD and other arithmetic instructions:

- $clk\_next = clk + 1$ , via two-limb carry-checked modular addition.
- $pc\_next = pc + 4$ , also via two-limb carry logic.

### Test Cases

We verify the constraints through a series of test cases with explicit intermediate breakdowns:

**Case 1:**  $b = 3, c = 5$

- **Limb Decomposition:**  $b = [3, 0, 0, 0], c = [5, 0, 0, 0]$
- **Partial Products:**  $p_0 = 3 \cdot 5 = 15, p_1 = p_2 = p_3 = 0$
- **Carries:**  $h_1 = h_2 = h_3 = h_4 = 0$
- **Output Limbs:**  $a = [15, 0, 0, 0]$

**Case 2:**  $b = 0xFF, c = 0xFF$

- **Limb Decomposition:**  $b = c = [255, 0, 0, 0]$
- **Partial Products:**  $p_0 = 255 \cdot 255 = 65025$
- **Carries:**  $h_1 = 254, h_2 = h_3 = h_4 = 0$
- **Output Limbs:**  $a = [1, 254, 0, 0]$

**Case 3:**  $b = 0x01020304, c = 1$

- **Limb Decomposition:**  $b = [4, 3, 2, 1], c = [1, 0, 0, 0]$
- **Partial Products:**  $p_0 = 4, p_1 = 3, p_2 = 2, p_3 = 1$
- **Carries:**  $h_1 = h_2 = h_3 = h_4 = 0$
- **Output Limbs:**  $a = [4, 3, 2, 1]$

**Case 4:**  $b = 0xFFFFFFFF, c = 2$

- **Limb Decomposition:**  $b = [255, 255, 255, 255], c = [2, 0, 0, 0]$
- **Partial Products:**  $p_0 = 510, p_1 = 510, p_2 = 510, p_3 = 510$
- **Carry Reductions:**
  - $a_0 = 254, h_1 = 2$
  - $a_1 = 0, h_2 = 2$
  - $a_2 = 0, h_3 = 2$
  - $a_3 = 254, h_4 = 1$
- **Final Output:**  $a = [254, 0, 0, 254] = 0xFFFFFFFFE$

These test cases illustrate that the carry-based decomposition correctly tracks overflow and distributes values across limbs without exceeding the field size bound.

## Soundness

- All intermediates  $\leq 4 \cdot 255^2 + 255 = 261375 < 2^{31} - 1$ .
- Padding-safe: constraints are wrapped in `(1 - is-local-pad)`.
- Final  $a$  is  $b \cdot c \pmod{2^{32}}$ .